



### PROFIL 3 DESKLE

**Project Settings**  
 Units: Metric  
 Friction angle: Set friction angle to zero ( rolling )  
 Coefficient of Normal Restitution (RN) scaled based on rock velocity, According to:  
 $R_n(\text{scaled}) = R_n/(1+(V_{rock}/K)^2)$ , where K=9.144  
 Minimum Velocity=0.1  
 Angular Velocity of the rocks CONSIDERED  
 Standard Deviations NOT USED when generating slope vertices  
 Random-number generation: Random

